

clients are monsters....



Credits: J. Barta & Boris Vallejo



WORLD CLASS
APPROACH
TO MARKET

WORLD CLASS PRODUCT DEVELOPMENT

WORLD CLASS OPERATIONS

WORLD CLASS RELATIONSHIP WITH SUPPLIERS



culture and values



PROCESS < Lead Time

- < Stock
 > Flexibility
 > Productivity

Total

Participation.



PRODUCT/SERVICE

100% Quality Zero Defects

Employee

Creativity...



EQUIPMEN

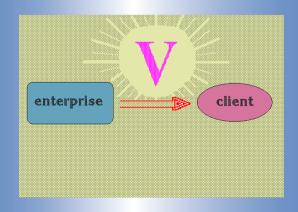
- > Efficiency > Utilization
- < Losses

Involvement Challenge

world-class manufacturing operations

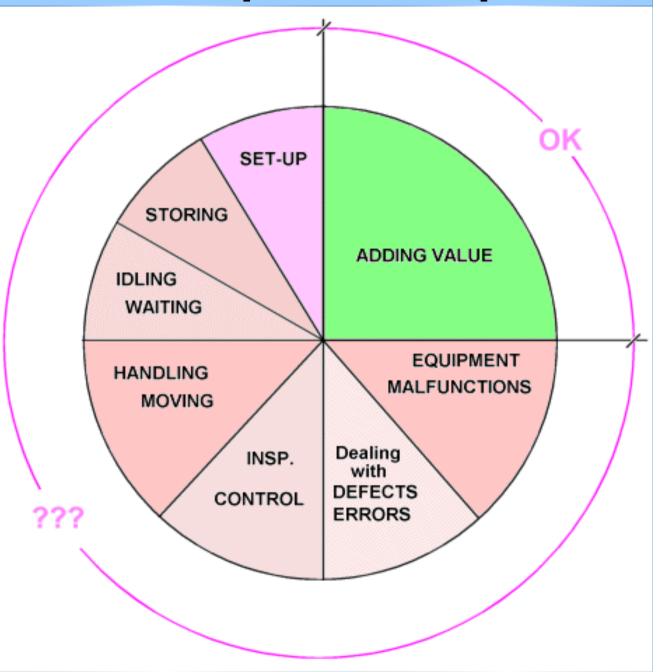
VAM

VALUE ADDING MANAGEMENT



the VAM approach to the productive process

process
time
analysis



SEW SYSTEMATIC ELIMINATION OF WASTE



FIGHTING WASTEIN PRODUCTION

...in many factories waste has proliferated to such an extent that waste is no longer in the factory, but rather the factory is IN the waste...



FIGHTING WASTE IN PRODUCTION

CLASSIFICATION OF WASTE

MAN

- Waste in Processing
- Walking Waste
- Moving Waste
- ° Watching Waste
- * Talking Waste
- Searching Waste Idling Waste

QUALITY

- ° Inspection Waste
- ° QC Waste
- Oefect Producing Waste
- Repairing Waste
- Re-working Waste
- Oegrading Waste
- ° QC Equipment Waste

MATERIAL

- Waste of Materials
- Waste of components
- ° Size Waste
- Properties Waste

MANAGEMENT

- Waste in meetings
- ° Waste in Supervision
- * Waste in Control
- ° Waste in Bureaucracy
- " Waste in Paperwork

SAFETY

- ° Inadequate Prevention Waste
- * Accidents Waste
- Loss of Time Waste
- Reporting Waste

EQUIPMENT

- ° Capacity Waste
- ° Features Waste
- Outilization Waste
- Breakdowns Waste
- Reduced Speed Waste
- Air Processing Waste
- ^o Idling Waste

METHODS

- Conveyance Waste
- Retention Waste
- * Lot Production Waste
- Stockpiling Waste

SUMMARY OF THE MAIN TYPES OF WASTE

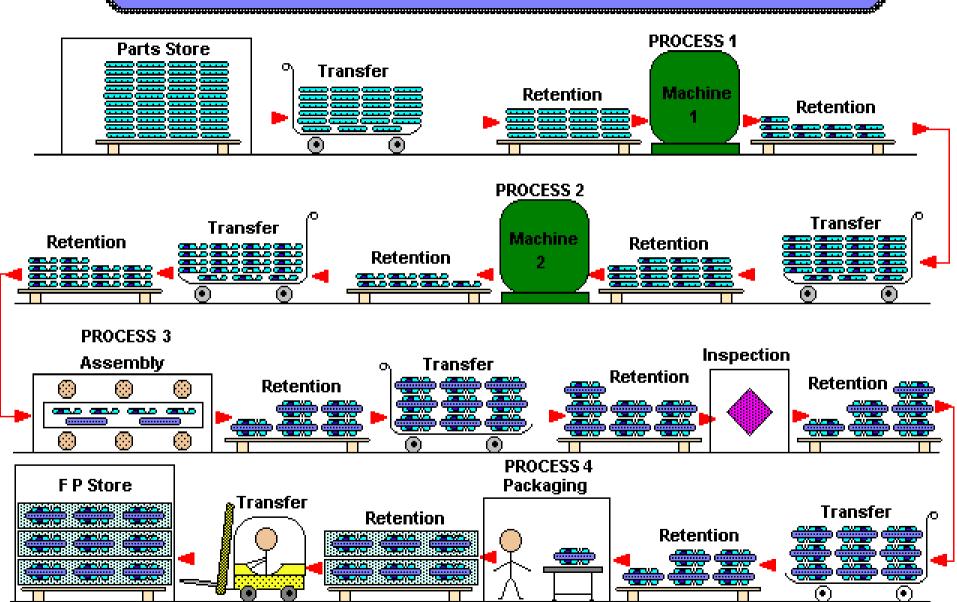
- **>**Overproduction
- **>**Stock
- **>**Un-needed processing steps
- **≻**Motion
- **≻**Control
- **▶** Defects
- **>** Waiting/idling
- **▶**Transportation

movie time

spot the waste!

Manufacturing Industry

traditional "lot" manufacturing



some definitions

PUSH and PULL PRODUCTION METHODS

"Independent process production" (each process follows its own schedule, independently of all other processes)

"Next-process dependent production"

Not flexible at all to changes in production schedules.

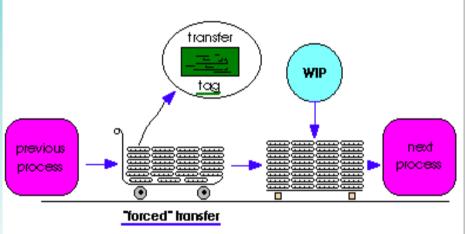
Extremely flexible to changes in production schedules.

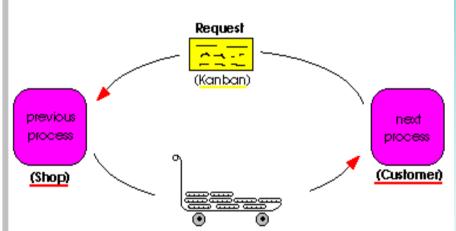
P-Time > D-Time

P-Time ← D-Time

some definitions

PUSH and PULL PRODUCTION METHODS push pull



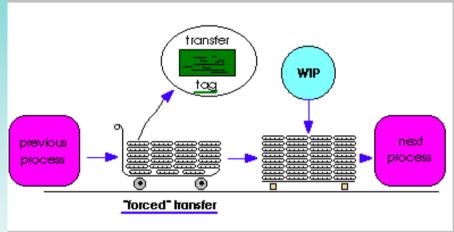


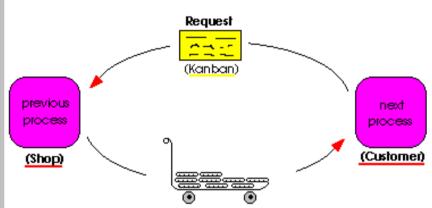
Workpieces manufactured by previous process are <u>transferred</u> to next process irrespective of its readiness to receive and process goods

Next process "<u>orders</u>" from previous process "<u>just</u>" what, when, and in the quantity it needs.

some definitions

PUSH and PULL PRODUCTION METHODS push pull

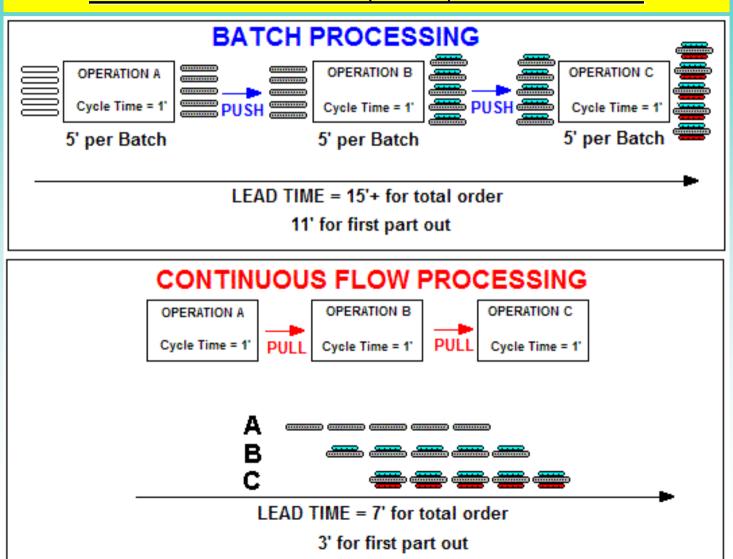




Flow of information and flow of materials are different.
(Required Volume Planning - Material Requirement Planning: MRP1 Manufacturing Resources Planning: MRP2)

Flow of information and flow of materials are parallel.
Nothing takes place upstream unless something has taken place downstream.

BATCH (PUSH) PRODUCTION vs. CONTINUOUS FLOW (PULL) PRODUCTION

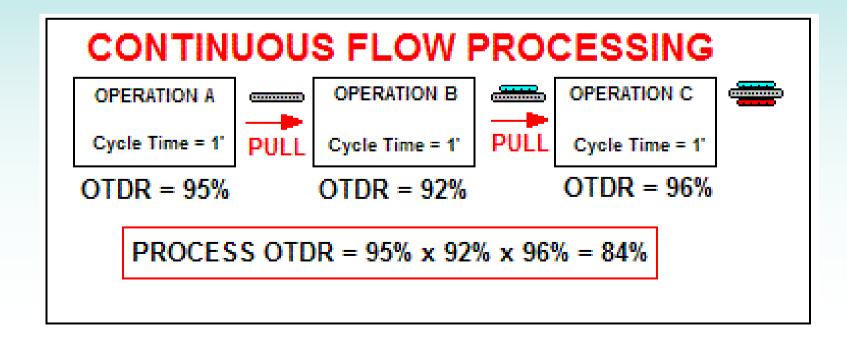


some definitions

ON-TIME DELIVERY RATE (OTDR)

Degree of **reliability** of any upstream operation to release in due time its output to a downstream operation.

A Flow System may compound problems and reduce considerably the overall process' OTDR unless the entire process is improved/streamlined:

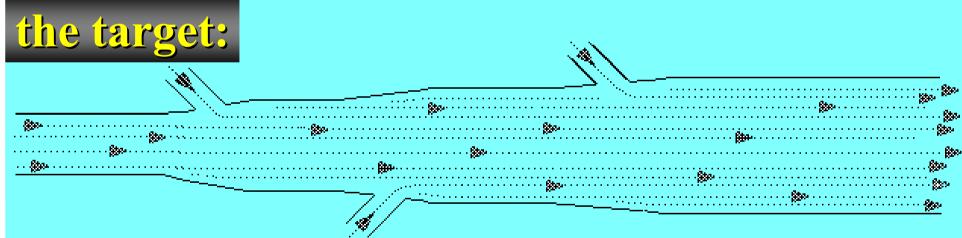


smulation time

"batch production" vs. "one-piece flow"

LEAN MANUFACTURING and FLOW PRODUCTION

continuous flow

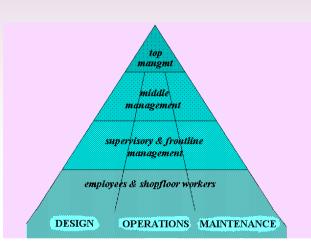


pipeline flow

HEAVY MECHANISATION/ AUTOMATION LEAN MANUFACTURING and TPM

TOTAL PRODUCTIVE MAINTENANCE





THE 6 BIG LOSSES

TYPE	LOSS	FEATURES	TPM gpal
INA CTIVITY	BREAKDOWN LOSSES	They cause: QUANTITY LOSSES (No production) QUALITY LOSSES (Defective production)	0
		*Sporadic or Chronic	
LOSSES	SET-UP & ADJUSTMENT	Falling under AQCO Discipline	Min.
	LOSSES	* Chronic	

THE 6 BIG LOSSES

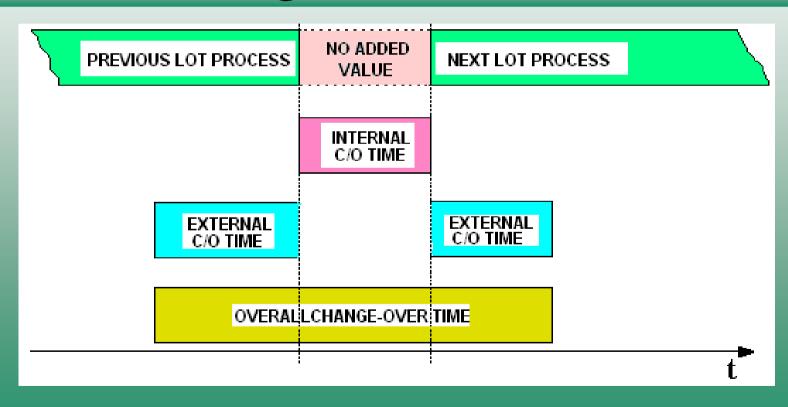
TYPE	LOSS	FEATURES	TPM goal
SPEED LOSSES	IDLING & MINOR STOPPAGE LOSSES	Difficult to quantify> often overlooked. They are temporary malfunctions, different from Breakdowns, because a "stopgap" remedial is normally easy (= removing the cause of idling or stoppage) * Normally Chronic	0
	REDUCED SPEED LOSSES	They take into account the difference between design or ideal speed and actual operating speed. Causes: mechanical problems, defective quality, history of past problems, fear of abusing the equipment Often, ideal speed is not even known. * Chronic	lst step: O 2nd step: > design speed

THE 6 BIG LOSSES

TYPE	LOSS	FEATURES	TPM gpal
DEFECTS	QUALITY DEFECTS & RE-WORK	Losses in quality of output product caused by malfunctioning equipment. When applicable, re-work losses should be included. * Sporadic or Chronic	+-0
LOSSES	START-UP (YIELD) LOSSES	Yield losses occurring during early stages of production, from machine start-up to stabilisation. They include "Trial Runs" losses. Yield losses are latent losses, often difficult to eliminate because of uncritical acceptance of their inevitability. * Normally Chronic	Min.



ACHIEVING QUICK CHANGE-OVER



definitions

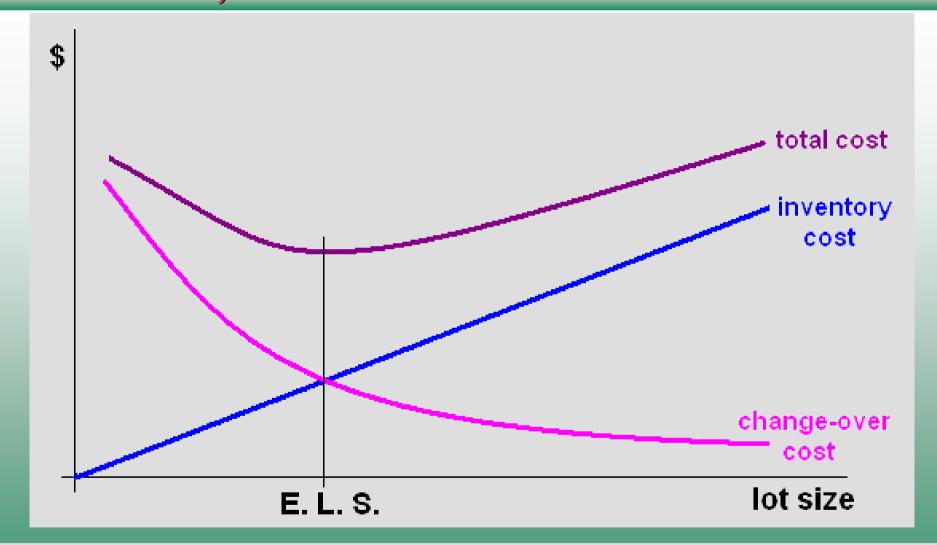
change-over time

= interval of time elapsed between production of last defect-free item (product, by-product, work-piece....) of previous lot, and first defect-free item of next lot

1. Changing-over efficiently and effectively requires a high level of knowledge and ability, which are the result of long training and experience

2. Producing in large lots mitigates the effects and counterbalances the costs of long c/o times

3. Producing with the criterion of "economic lot size" does also counterbalance the cost of (large) inventory, consequent to large-lot production



E.L.S. (ECONOMIC LOT SIZE) = E.O.Q. (ECONOMIC ORDER QUANTITY)

considerations

- ▶increasing the size of a small lot brings a substantial improvement to the (unit) overall operation time - but with further lot size increases, the rate of improvement decreases
- ➤ the longer the set-up time, the more effective the benefits of increasing lot size
- in any case, with traditional approach to set-up activities, large-lot production apparently is the best method to reduce and even minimise the negative effects of set-up

common assumption: change-over time cannot be drastically reduced

BUTIT CAN!!

if a 3 hrs set-up time can be reduced to 3 minutes, producing in large lots would be meaningless

>and days of limited product variety and large-scale mass production are gone forever!!

MAIN TYPES OF CHANGE-OVER OPERATIONS

- 1. EXCHANGING DIES & BLADES: dies, moulds, drill bits, sawblades and other tools, silk-screening plates, etc. also: cleaning and replacing filters (ex. in plastic extruders) and similar operations which cause a temporary halt to production.
- 2. CHANGING STANDARD PARAMETERS: in NC machines, dairy processes, chemical processes.....

3. "SWITCHOVER" or "RE-TOOLING":

in assembly lines - includes exchanging supplies of components and materials, assembly jigs and equipment, etc.

in certain machines – includes new material feed to machine (f.i. new rolls of paper in winders, or new rolls of paper/material/plastic films in printers, etc.

4. GENERAL SET-UP prior to manufacturing: arranging the equipment, assigning tasks, checking drawings & work schedules, etc.

4 BASIC STEPS IN THE CHANGE-OVER PROCESS

every set-up operation generally includes:

1. PREPARATION, CHECKING OF PARTS, TOOLS & MATERIALS, AND AFTER-PROCESS ACTIVITIES

2. REMOVING AND MOUNTING PARTS, DIES, TOOLS, MATERIALS.....

3. MEASUREMENTS, SETTINGS AND CALIBRATIONS

4. TRIAL RUNS AND ADJUSTEMENTS

movie time

effects of long set-ups

ACHIEVING QUICK CHANGE-OVER

today's classification of change-over operations

- ➤INTERNAL CHANGE-OVER OPERATIONS
 Those that cannot be implemented unless the process is stopped
- **EXTERNAL CHANGE-OVER OPERATIONS**Those that can be implemented independently of the process

>WASTE

Inessential operations (not necessary, or operations that could be avoided or eliminated) and wasteful operations inherent in the two classes above. Examples: waiting for a fork-lift, searching for jigs and tools, un-necessary adjustments......

INTERNAL CHANGE-OVER TIME

Interval of time during which the productive process stops: this should be the real and proper change-over time, that begins when the current lot process finishes, and ends when the next lot process produces the 1st defect-free item.

throughout this time <u>no</u> value is added to products

definitions

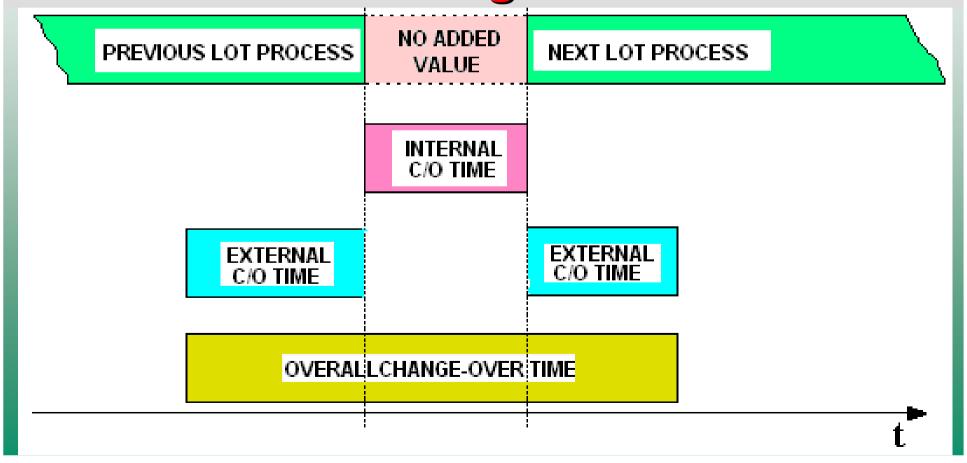
EXTERNAL CHANGE-OVER TIME

Interval of time during processing (of previous and next lot), during which change-over related activities (like transport, preparation, etc.) may and should be implemented by various personnel (fitters, workers, operators....).

<u>part of this time may elapse before Internal</u> <u>Change-Over Time, and part after</u>

definitions

OVERALL CHANGE-OVER TIME = Internal Change-Over Time + External Change-Over Time.



ACHIEVING QUICK CHANGE-OVER

objectives

eliminate waste

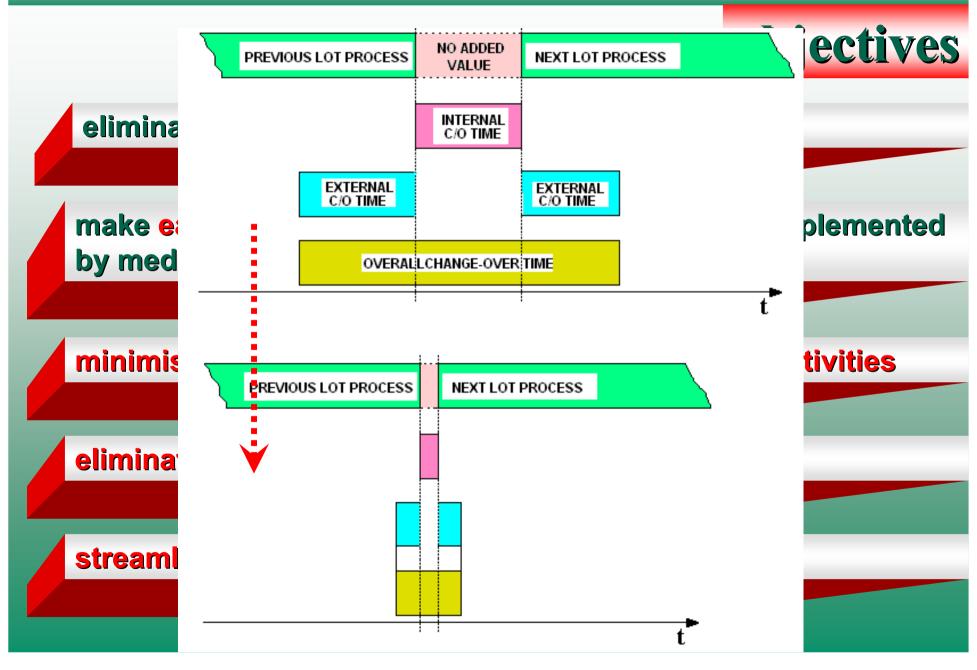
make easy all c/o operations, so that they can be implemented by medium/low-skilled workers

minimise time required for (essential) internal c/o activities

eliminate/minimise adjustments

streamline (essential) external c/o activities

ACHIEVING QUICK CHANGE-OVER





flow production and quick change-over

the missing link...

Charlie Rev. 0 22 minutes

interactive exercise

traditional improvement vs. AQCO improvement

ACHIEVING QUICK CHANGE-OVER

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